

RIPLEY YOUTH INDOOR SOCCER LEAGUE

Except as herein provided, the FIFA laws of the game shall apply to the Ripley Youth Indoor Soccer League.

LAW I – THE FIELD OF PLAY

The field of play is a modified basketball court.

LAW II – THE BALL

A league approved indoor ball will be used.

LAW III – NUMBER OF PLAYERS

U6 and U8 will have 4 players on the court at a time (3 and a goalie) while U10/U12, middle school, and high school will have 5 players on the court (4 and a goalie). **All players must play at least a half of the game.**

This can be modified if needed

All teams should be coed, if at all possible.

Substitutions shall be unlimited. They will be made “on the fly” after the substituted player has left the floor. Goalkeeper substitutions will only be allowed on the fly provided the goalkeeper is properly equipped and ready to play (i.e. no shirt exchanging or putting on gloves). Otherwise, goalkeeper substitutions will only be allowed when the clock is stopped (injury or time out).

LAW IV – PLAYERS EQUIPMENT

No splints, casts, bandanas, or headgear will be allowed.

All players must wear shin guards. No player will be allowed to play without shin guards.

No jewelry will be allowed, with exception of medical bracelets or necklaces. Tennis, court shoes or indoor soccer shoes are mandatory – no cleats.

LAW V – REFEREES

U6 - U12 coaches will referee their own games. U15 and up - one referee will be appointed to each game, will keep track of time and penalty time, and will report all cautions and ejections to the program director or his assistant with a brief report on the incident.

LAW VI – OTHER GAME OFFICIALS

None

LAW VII – DURATION OF MATCH

The match will consist of two fifteen-minute periods for U-6/U8.

The match will consist of two twenty-minute periods for U10/U12.

The match will consist of two twenty five-minute periods for middle and high school players.

The time will be continuous running time and will not be stopped except for a time out or injury. Half-time will last five minutes long.

These times can be modified if needed.

LAW VIII – THE START OF PLAY

The ball may travel backwards on kickoff.

LAW IX – BALL IN AND OUT OF PLAY

The ball will be considered out of play when the ball passes over the side lines or end walls, or touches any lamps or part of the ceiling. When the ball touches the lamps or ceiling, a free kick will be awarded for the opposite team at the center spot.

LAW X – METHOD OF SCORING

U6/U8 - A goal is scored when the whole ball has passed over the goal line, between the goalpost and under the crossbar, provided it has not been thrown, carried, or intentionally propelled by hand or arm by a player of the attacking side, except in the case of the goalkeeper who is in his own penalty area. The decision of the referee is final.

U10 and up - A goal is scored when ball hit's the net hanging at each end of the court.

A goal will be disallowed when an attacker kicks the ball while the ball is inside the small box of the goal area. Play will be restarted with a goal kick.

LAW XI – OFFSIDES

Offsides will not be declared by the referee.

LAW XII – FOULS AND MISCONDUCT

Intentionally committing on the direct kick fouls or intentionally boarding or slide tackling will result in the offending player being given a two-minute penalty. If a goal is scored during the two-minute penalty, or once the penalty time has elapsed, a substitute will be brought in for the offending player. If any of these offences occur inside the offending team's penalty area, a penalty kick will also be awarded. Otherwise a free kick will be taken from the spot where the foul occurred.

The issuing of a caution to a player will result in an automatic two-minute penalty. A player receiving two, two-minute penalties in a game shall be considered to be issued a caution. A player who receives three two minute penalties in a game will be considered to be ejected and may not be substituted for during the remainder of the match. A player who has been ejected will not be eligible to play in the team's next match. Committing one of the following penalties will result in a free kick from the spot where the foul occurred: any the indirect kick penalties or unintentionally checking a player into the boards or walls.

LAW XII – GOAL KEEPER

The goalkeeper's release, punt, drop kick or throw must touch the floor, wall or another player before crossing the centerline. Such an offense will result in a free kick from the center spot for the opposing team. When dribbling the ball (i.e. the ball is rolling), the goalkeeper may kick the ball over the centerline like any other player.

The goalkeeper will be allowed to legally handle the ball as long as some part of his/her body is within the penalty area.

LAW XIV – FREE KICKS

All free kicks will be indirect kicks, with the nearest defender at least 5 feet away from the ball. All free kicks may be kicked backward.

LAW XV – PENALTY KICKS

The penalty kick will not be kicked a second time from the rebound. If the ball is controlled by the keeper, or rebounds off the keeper or wall and does not go into the goal, a goal kick will be given. If the kicker starts to run on the ball to kick it, then stops suddenly and starts again so as to distract the goalkeeper and a goal is scored, the goal will be disallowed.

Time may be extended to allow the taking of a penalty kick.

LAW XVI – THROW INS

No throw ins will be taken. In situations where a throw in would be appropriate, a free kick will be awarded.

LAW XVII & XVIII – GOAL KICKS & CORNER KICKS

Goal kicks will be taken from inside the penalty area, and must touch the floor, a player, or the wall before crossing the half line. Otherwise, there are no modifications to these rules.